# Aaron Walker

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**Portfolio  -** https://aaronwalker.me

## Professional Summary

Experienced developer who is enthusiastic about learning new things and writing clean, efficient code. Knowledgeable with **GML**, and basic front-end languages such as **HTML5**, **CSS3**, and **Javascript**. Currently developing a video game and learning **Ruby/Rails**, **SQL**, and **Java.** A team-player eager to join a team that will enable further learning and development of skills.

## Skills

Experienced GML developer
Working knowledge of state machines and data structures
Well versed in Object Oriented Programming
Proficiency and experience using HTML5, CSS3 and Javascript ES6

## Work  Summary

**12-2017  -  Current**   **Game Developer**
*Yababba  Games  -  Charlotte, NC*

- Use professional design tools to create characters, levels, layouts, and unique elements.
- Utilize the OOP language GML to develop all features of the game.
- Learn and integrate the use of data-structures, AI and state systems to create a dynamic game environment
- Maintain version-control and data-backup using GIT.
- Keep accurate documentation within code for easy readability.

**10-2020  -  05-2021**   **Grocery Clerk**
*Publix Supermarket  -  Boone, NC*

- Responsible for unloading incoming shipments, unloading palettes and stocking merchandise onto shelves
- Carry out regular customer interaction and assistance where possible

**08-2018  -  09-2020**   **Pest Control Technician**
*Pest  Detector  Inc. - Clermont, FL*

- Worked efficiently without direct supervision, adhered to scheduled appointments and completed assigned work correctly
- Logged chemicals and treatments used into database
- Addressed customer concerns while explaining procedures and equipment used

## EDUCATION

**High School Diploma**
*Mallard Creek High School **-** Charlotte, NC*